



## Minimizing rental cost for multiple recipe applications in the Cloud

F. Hana, L. Marchal, J.-M. Nicod, L. Philippe, V. Rehn-Sonigo and H. Sabbah

*LIP-ENS Lyon – FEMTO-ST institute - UFC/ENSMM Besançon*

Aussois - March 29th, 2016

# Outline

---



1. Introduction and motivation
2. Algorithmic solutions
3. Heuristics for the general case
4. Experiments
5. Conclusion

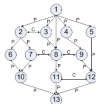
# Introduction and motivation

---

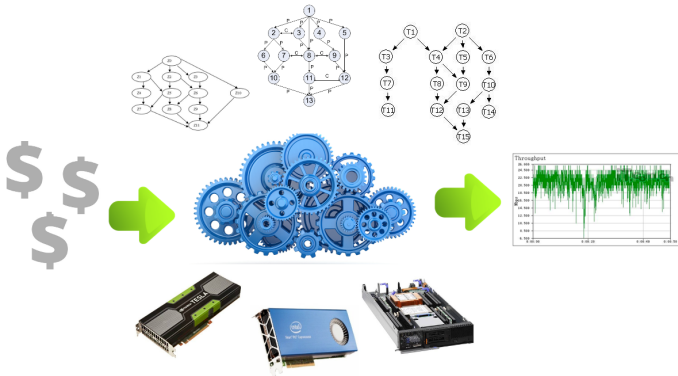


# Introduction and motivation

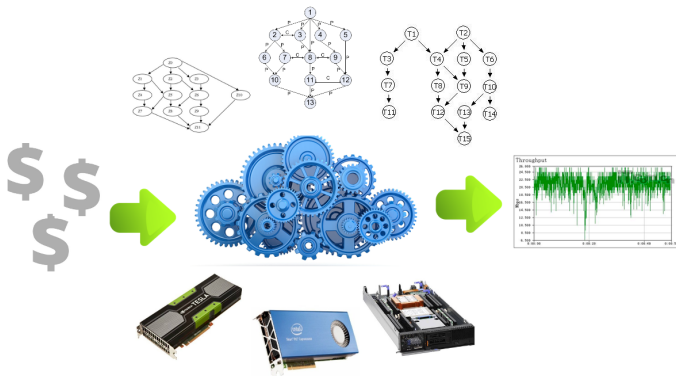
---



# Introduction and motivation



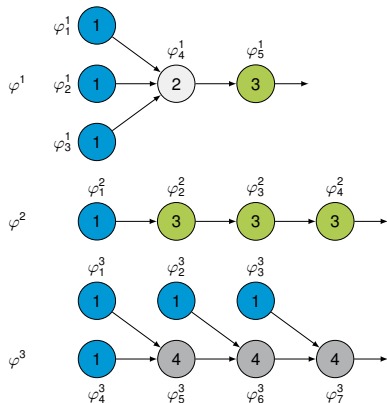
# Introduction and motivation



**Overall objective:** To provision just enough resources to reach the target throughput for a given DAG based streaming application

# Application framework

Each workflow application  $\varphi^j$  produces the same result  $\Phi$ .



- Each task  $\varphi_i^j$  has a task type  $q$
- Target throughput  $\rho$
- Each application can be run at a different throughput  $\rho_j$
- $\rho = \sum_j \rho_j$

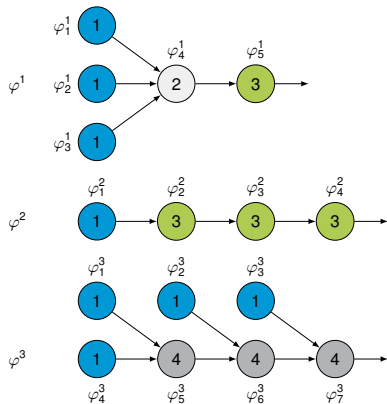
## Target platform

One processor type per task type

- $c_q$ : Rental cost for type  $q$
- $r_q$ : Throughput of type  $q$

# Application framework

Each workflow application  $\varphi^j$  produces the same result  $\Phi$ .



- Each task  $\varphi_i^j$  has a task type  $q$
- Target throughput  $\rho$
- Each application can be run at a different throughput  $\rho_j$
- $\rho = \sum_j \rho_j$

## Target platform

One processor type per task type

- $c_q$ : Rental cost for type  $q$
- $r_q$ : Throughput of type  $q$



find the cheapest configuration to reach the target throughput





### MinCOST: Minimize the global rental cost $C$

- an application described by  $J$  graphs
  - a platform described by processor cost  $c_q$  and throughput  $r_q$
  - a given QoS  $\rho$  as a global output throughput
- ⇒ select which graphs  $\varphi^j$  are used
- ⇒ chose with which output throughput  $\rho_j$  ( $\rho_j = 0$  if unused)
- ⇒ deduce  $x_q$  processors of each type

$$\text{MinCOST}(\rho) = \min_j \left( \sum_j x_j \cdot c_q \right)$$

$$\text{where } \rho = \sum_j \rho_j \quad (1 \leq j \leq J)$$



## Simple case

- the application is described by only one graph

## General case

$$\rho = \sum_j \rho_j$$

- Black box application
- Application graphs without shared task types
- Application graphs with shared task types

## Simple case: Single application graph



- one application described by one single graph  $\varphi^1$
- $\forall q, x_q$  we can be easily computed:

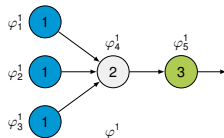
$$x_q = \left\lceil \frac{n_q}{r_q} \cdot \rho \right\rceil$$

- the associated cost  $C_q$

$$C_q(\rho) = \left\lceil \frac{n_q}{r_q} \cdot \rho \right\rceil \times C_q$$

- the final cost  $C$ :

$$C(\rho) = \sum_{q=1}^Q C_q(\rho) = \sum_{q=1}^Q \left\lceil \frac{n_q}{r_q} \cdot \rho \right\rceil \times C_q$$



## General case: Black box applications

- each graph  $\varphi^j = \varphi_1^j$  is one complex task

$$\forall j \text{ and } \forall j' (1 \leq j, j' \leq J) : t(1, j) = t(1, j') \Rightarrow j = j'$$

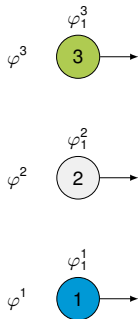
- let  $\rho_q$  the output of  $\varphi^j = \varphi^q$
- $x_q$  can be found by solving the following linear program:

$$\left\{ \begin{array}{l} \text{Minimize } C(\rho) = \sum_{q=1}^Q x_q c_q \\ \text{Under the constraint } \sum_{q=1}^Q x_q \rho_q \geq \rho \end{array} \right.$$

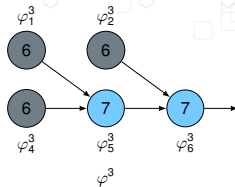
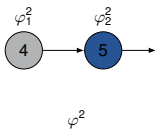
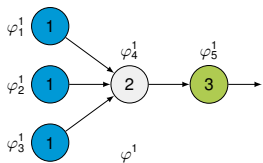
⇒ this resembles a knapsack problem with repetition and negative weights and values

- the knapsack problem is a (unary) NP-Complete problem

⇒ it exists a pseudo-polynomial dynamic program (time complexity  $O(J\rho)$ )



# Application graphs without shared task types



- application  $\Phi$  can be described by  $\varphi^1, \dots, \varphi^j, \dots, \varphi^J$  with the same output result
- each task  $\varphi_i^j$  from one graph  $\varphi^j$  has a different type from every other task of an other graph  $\varphi^{j'}$

$$t(i, j) \neq t(i', j') \text{ with } 1 \leq j, j' \leq J \text{ and } j \neq j' \text{ and } 1 \leq i \leq l_j \text{ and } 1 \leq i' \leq l_{j'}$$

- this problem is at least (unary) NP-Complete
- ⇒ it exists also a pseudo-polynomial dynamic program to solve it



## a dynamic program to solve this problem

- let  $C(\rho, j)$  be the optimal platform cost to reach  $\rho$  using the first  $j$  application graphs

$$C(\rho, j) = \begin{cases} \sum_{i=1}^{l_j} \left\lceil \frac{n_{t(i,1)}^1}{r_{t(i,1)}} \cdot \rho \right\rceil \times c_{t(1,k)} & \text{if } j = 1 \\ \min_{0 \leq \rho_j \leq \rho} \left( C(\rho - \rho_j, j - 1) + \right. \\ \left. \sum_{i=1}^{l_j} \left\lceil \frac{n_{t(i,j)}^j}{r_{t(i,j)}} \cdot \rho_j \right\rceil \times c_{t(i,j)} \right) & \\ \text{otherwise} & \end{cases}$$

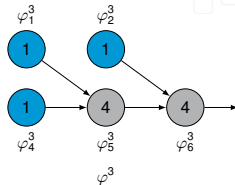
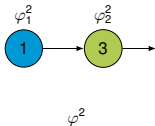
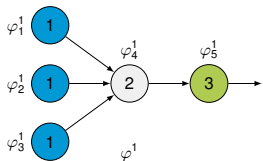
⇒ the solution is given by  $C(\rho, J)$



## complexity analysis

- as  $\forall q, r_q \in \mathbb{N}, \forall j \rho_j \in \mathbb{N}$
- it exists a finite number of  $\rho_j$  to test in the previous formulation
- to compute  $C(\rho, j)$ , all  $C(\rho', j')$  with  $\rho' \leq \rho$  and  $j' \leq j$  has to be computed
- ⇒ the complexity of the elementary computation is  $O(\rho l)$
- ⇒ the complexity of computing  $C(\rho)$  is  $O(\rho^2 l J)$

# Application graphs with shared task types



- one application is described by several graphs which share task type

$$\exists \varphi^j, \varphi^{j'} (1 \leq j, j' \leq J, j \neq j'), \exists i (1 \leq i \leq l_j), \\ \exists i' (1 \leq i' \leq l_{j'}) \text{ s.t. } t(i, j) = t(i', j')$$

⇒ a processor may be shared between several application graphs





## ILP formulation

Minimizing  $C(\rho) = \sum_{q=1}^Q x_q \cdot c_q$

under constraints

- $\rho$  has to be at least the sum of  $\rho_j$

$$\sum_{j=1}^J \rho_j \geq \rho$$

- for each type  $q$  we have to provision enough resources ( $x_q$ )

$$\forall q \ x_q \cdot r_q \geq \sum_{j=1}^J \left( \sum_{i=1}^{l_j} \rho_j \right),$$

with  $q = t(i, j)$  and  $x_q \in \mathbb{N}$

# Application graphs with shared task types



## ILP formulation

Minimizing  $C(\rho) = \sum_{q=1}^Q x_q \cdot c_q$

under constraints

- $\rho$  has to be at least the sum of  $\rho_j$

$$\sum_{j=1}^J \rho_j \geq \rho$$

- for each type  $q$  we have to provision enough resources ( $x_q$ )

$$\forall q \ x_q \cdot r_q \geq \sum_{j=1}^J \left( \sum_{i=1}^{I_j} \rho_j \right),$$

with  $q = t(i, j)$  and  $x_q \in \mathbb{N}$

the complexity of this case is still open  
unary or binary NP-Complete



## Heuristic approaches

$$\rho = (\rho_1, \rho_2, \dots, \rho_J)$$

1. H0: random
2. H1: best graph
3. H2: random walk
4. H31: stochastic descent
5. H32/H32Jump: steepest gradient



## Heuristic approaches

$$\rho = (\rho_1, \rho_2, \dots, \rho_J)$$

1. H0: random
2. H1: best graph
3. H2: random walk
4. H31: stochastic descent
5. H32/H32Jump: steepest gradient

$$\rho = (\rho_1, \rho_2, \dots, \rho_J)$$



## Heuristic approaches

$$\rho = (\rho_1, \rho_2, \dots, \rho_J)$$

1. H0: random
2. H1: best graph
3. H2: random walk
4. H31: stochastic descent
5. H32/H32Jump: steepest gradient

$$\rho = (0, \dots, \rho, \dots, 0)$$



## Heuristic approaches

$$\rho = (\rho_1, \rho_2, \dots, \rho_J)$$

1. H0: random
2. H1: best graph
3. H2: random walk
  - $\varphi_{j1}$  and  $\varphi_{j2}$  are randomly chosen

$$(\dots, \rho_{j1}, \dots, \rho_{j2}, \dots) \rightarrow (\dots, \rho_{j1} - \delta, \dots, \rho_{j2} + \delta, \dots)$$

$$(\dots, \rho_{j1}, \dots, \rho_{j2}, \dots) \rightarrow (\dots, 0, \dots, \rho_{j2} + \rho_{j1}, \dots) \text{ if } \rho_{j1} < \delta$$

4. H31: stochastic descent
5. H32/H32Jump: steepest gradient



## Heuristic approaches

$$\rho = (\rho_1, \rho_2, \dots, \rho_J)$$

1. H0: random
2. H1: best graph
3. H2: random walk
4. H31: stochastic descent
  - same as H2 except that we keep the same starting configuration as long as we do not obtain any improvement (local minimum)
5. H32/H32Jump: steepest gradient



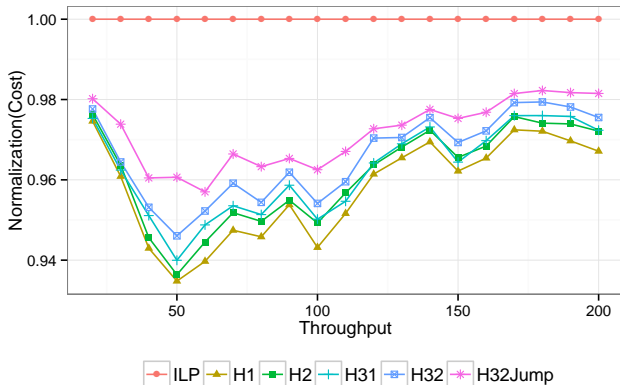
## Heuristic approaches

$$\rho = (\rho_1, \rho_2, \dots, \rho_J)$$

1. H0: random
2. H1: best graph
3. H2: random walk
4. H31: stochastic descent
5. H32/H32Jump: steepest gradient
  - H32 same as H2 except we test every exchange (+/ -  $\delta$ ) and keep the best until no improvement is possible (local minimum)
  - H32Jump same as H32 except we allow to explore solution that increases  $C(\rho)$  to come out of local minima



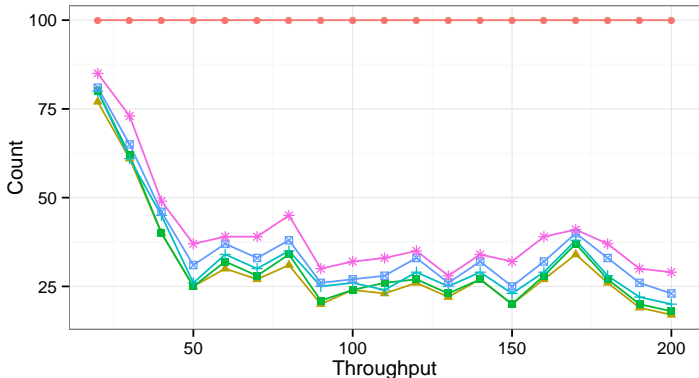
# Experiments: small application graphs



ILP: Gurobi  
simulator: Python

Normalization of cost with the optimal solution  
20 alternative graphs, between 5 and 8 tasks for each graph

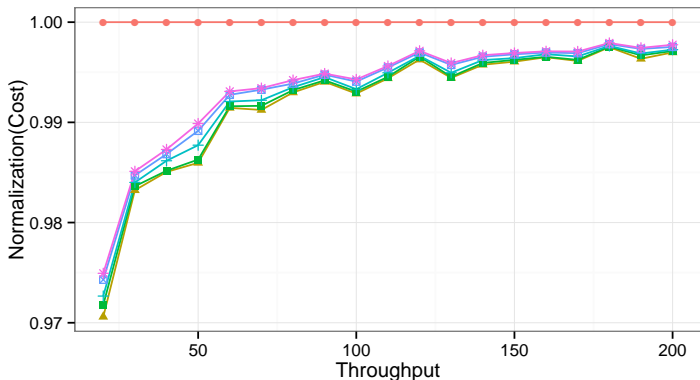
## Experiments: small application graphs



ILP H1 H2 H31 H32 H32Jump

Number of times where each algorithm finds the best 20 alternative graphs, between 5 and 8 tasks for each graph

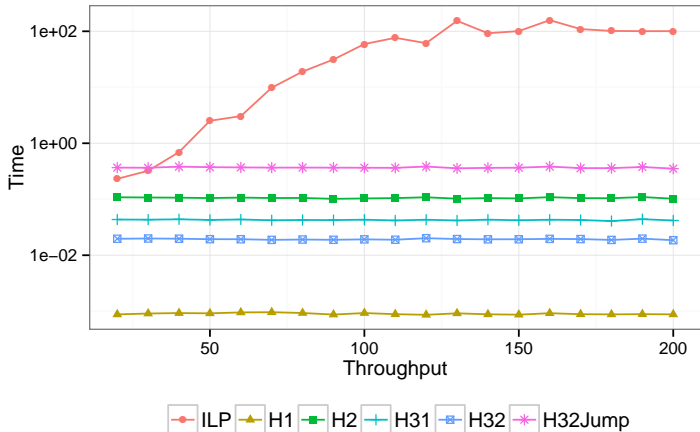
# Experiments: large application graphs



ILP H1 H2 H31 H32 H32Jump

Normalization of cost with the optimal solution  
20 alternative graphs, between 50 and 100 tasks for each graph

# Experiments: large application graphs



Computation time for the heuristics  
20 alternative graphs, between 100 and 200 tasks for each graph

## Conclusion

---



Find the cheapest configuration to reach the target throughput for a given DAG based streaming application

- the issue was to find a **suitable distribution** between DAGs
- ⇒ we deduce the platform to rent on the Cloud (minimize the rental cost)

## Conclusion

---



Find the cheapest configuration to reach the target throughput for a given DAG based streaming application

- the issue was to find a **suitable distribution** between DAGs
- ⇒ we deduce the platform to rent on the Cloud (minimize the rental cost)
- in some cases we exhibit algorithms to **solve optimally** the problem (even if NP-Complete in the weak sens)
  - the complexity of the most general case remains open
- ⇒ an **ILP** gives a characterization of an optimal solution

## Conclusion

---



Find the cheapest configuration to reach the target throughput for a given DAG based streaming application

- the issue was to find a **suitable distribution** between DAGs  
⇒ we deduce the platform to rent on the Cloud (minimize the rental cost)
- in some cases we exhibit algorithms to **solve optimally** the problem (even if NP-Complete in the weak sens)
- the complexity of the most general case remains open  
⇒ an **ILP** gives a characterization of an optimal solution
- **Heuristics** with good performance (6% from the optimal and asymptotically optimal)



economical cost  $\leftrightarrow$  energy cost

## Green computing

- how to take energy into account when we rent resources on Cloud ?
- how to associate both economical and energetical criteria





---

Thanks for your attention